



# Enterprise Application Mashup Architecting the Future

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**pr3d4t0r @ irc://irc.freenode.net ##java, #esb, #awk, #security**



Don't forget the evaluation -  
Thanks!

## About Eugene Ciurana

- **15+ years of experience building mission-critical, high-availability systems infrastructure**
  - Not an end-user applications kinda guy
- **10+ years of Java work**
- **Engaged by the largest companies in the world**
  - Retail
  - Finance
  - Oil industry
- **Background ranges from industrial robotics to on-line retail systems**



## What prompted this presentation?

- **Cost-conscious enterprises demand More, Fast, Cheap, and Now**
- **Outsourcing overseas is the result of low ROI from programming efforts**
- **IT vendors see this as a chance to sell you their wares...**
  - ...and to lock you in!
- **The business demands more applications; you must...**
  - ...balance cost
  - ...leverage open-source technologies
  - ...decide between vendor offerings
- **And you get to assemble the whole thing!**



## What you'll learn from this...

- **Plan a 5-year outlook for your company**
  - Defy conventional wisdom
- **Discard outdated policies toward open-source**
  - Very common in large enterprises
- **Adopt best-of-breed applications, wherever they may come from**
  - Commercial offerings
  - Open-source projects
- **Embrace upstart open-source technologies**
  - Mule
  - Codehaus Xfire
  - Terracotta DSO
  - Wicket
- **Welcome change**
  - Put Java 6 and Java 7 in your roadmap TODAY



What you'll learn from this...

How to shift your strategy from

**CUSTOM CODING**

to

**SMART CODING AND INTEGRATION**



## Enterprises Today

- **Everyone is cost-conscious**
- **The system architecture life cycle**
  - Today's new system may become tomorrow's maintenance nightmare
  - Companies see a competitive advantage in improving the IT infrastructure
  - Companies see only a cost once systems enter the maintenance cycle
- **What do smart companies do?**
  - Cut costs by outsourcing system maintenance, operations, and other activities
  - Improve productivity by reassigning the engineering staff to satisfy new business requirements
  - Inshoring!



## Enterprises Today

- What do a lot of companies really do?

**Assume that outsourcing is a business reality.**

- Outsource mission-critical engineering projects to third-parties

**If it's going to happen anyway... how would you overcome its ill effects?**

- Remote management is expensive

- Deployment and integration costs are higher than proposed

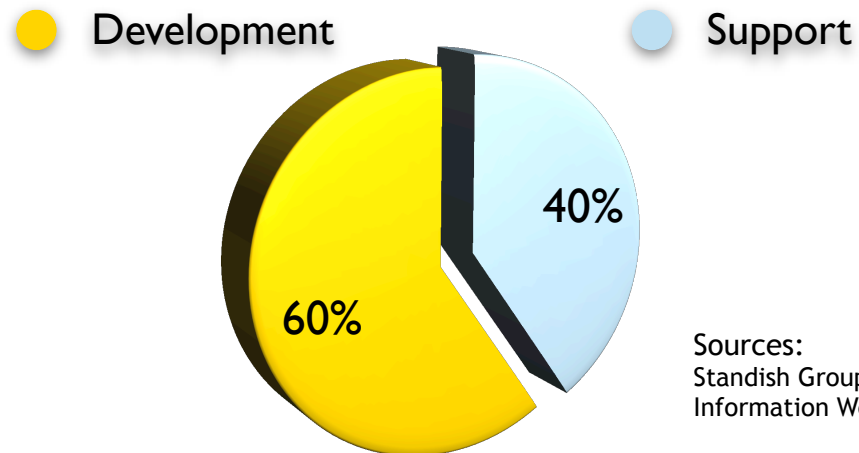
**By shifting efforts toward smart coding and integration!**

- How do you prevent this from happening?



## Smart Coding and Integration

- **The business and engineering teams know the problem domain better than anyone.**
  - Shift only low ROI activities out of the organization
  - Unleash the engineering team to work on thorny/sexy new problems
  - Become more competitive by adopting new technologies quickly
    - Tried-and-true may be your enemy
    - Vendor lock-in ***IS*** your enemy
    - These new technologies can be commercial, open-source, or both



Sources:  
Standish Group CHAOS 2 Report  
Information Week 2000 report





## Open-Source/Cutting-Edge Software

- **Larger enterprises sometimes don't benefit from using these tools**
  - Corporate policy gets in the way
  - Fear of litigation
  - Aversion to being first
  - Inertia
  - Vendor lock-in
- **The smart companies, though, figure out ways of implementing these**
  - Pilot programs
  - Partnerships
  - Shift litigation through open-source subscriptions and indemnification



## Open-Source/Cutting-Edge Software

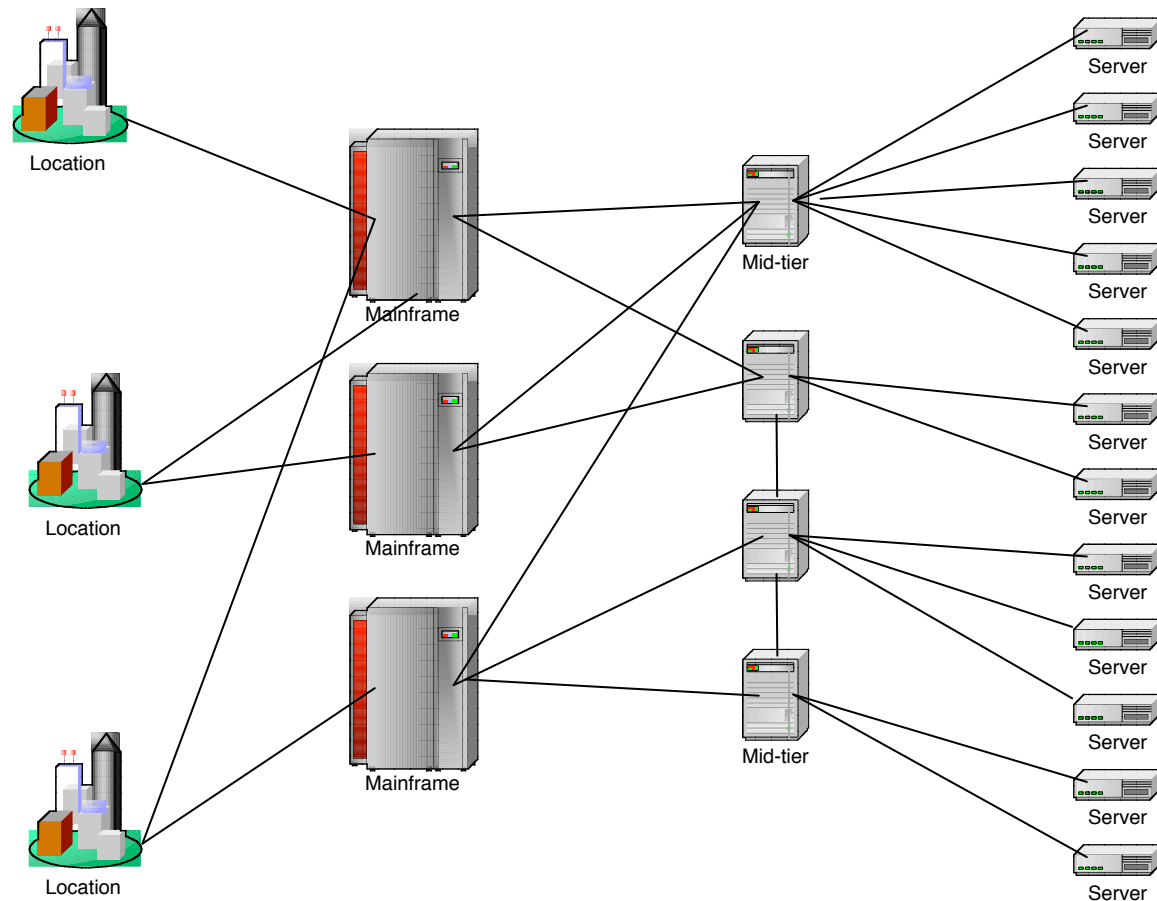
- **How do you go about changing corporate policy?**
- **Through education!**
  - Most large IT organizations are too busy with day-to-day business to pay attention
  - Many lack, or forego, ongoing formal training for their engineering and engineering management groups
- **Remember: vendors have the heart!**
- **Seek education from or researching new technologies and trends every day?**
  - Open Source Initiative
  - Trade magazines
  - WWW: TheServerSide, Digg, Slashdot, eWeek, Reddit, java.net, etc.

Are you spending  
at least 30 minutes

Why?



# Typical Physical Architecture



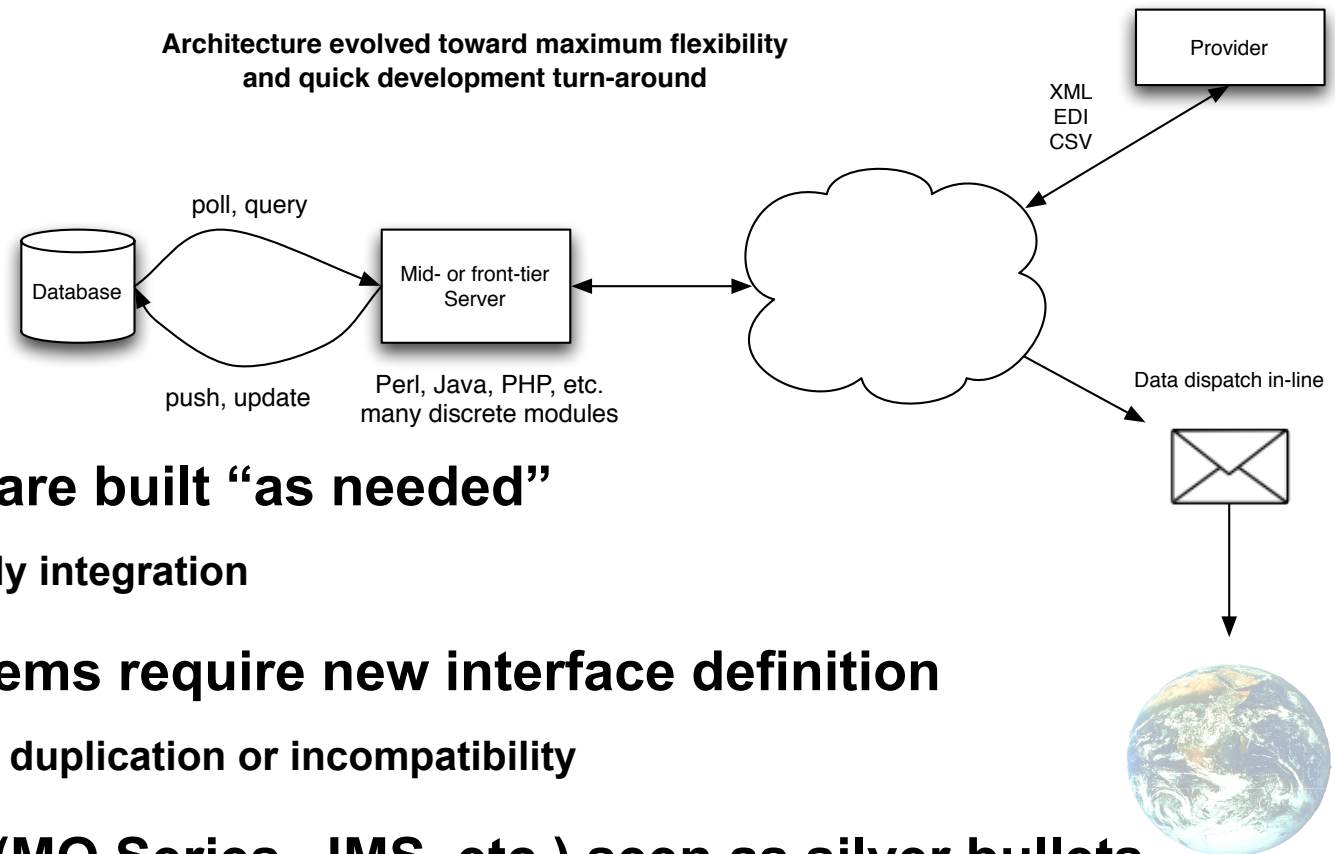


## Typical Physical Architecture

- **Multiple tiers**
  - Each tier is implement on different technology
  - Coexistence of legacy and new systems
  - Different skill sets for each tier
- **Multiple physical locations**
  - Ad hoc interfaces between locations
  - Multiple protocols
- **Data and process consolidation**
  - Mainframes are at the core
  - Cross-coupling between systems makes it difficult to add new functionality
- **New integration projects == lengthy development cycle**



## Typical Application Architecture



- **Systems are built “as needed”**
  - Point-only integration
- **New systems require new interface definition**
  - Interface duplication or incompatibility
- **Queuing (MQ Series, JMS, etc.) seen as silver bullets**
  - It works as long as all the participants support queuing

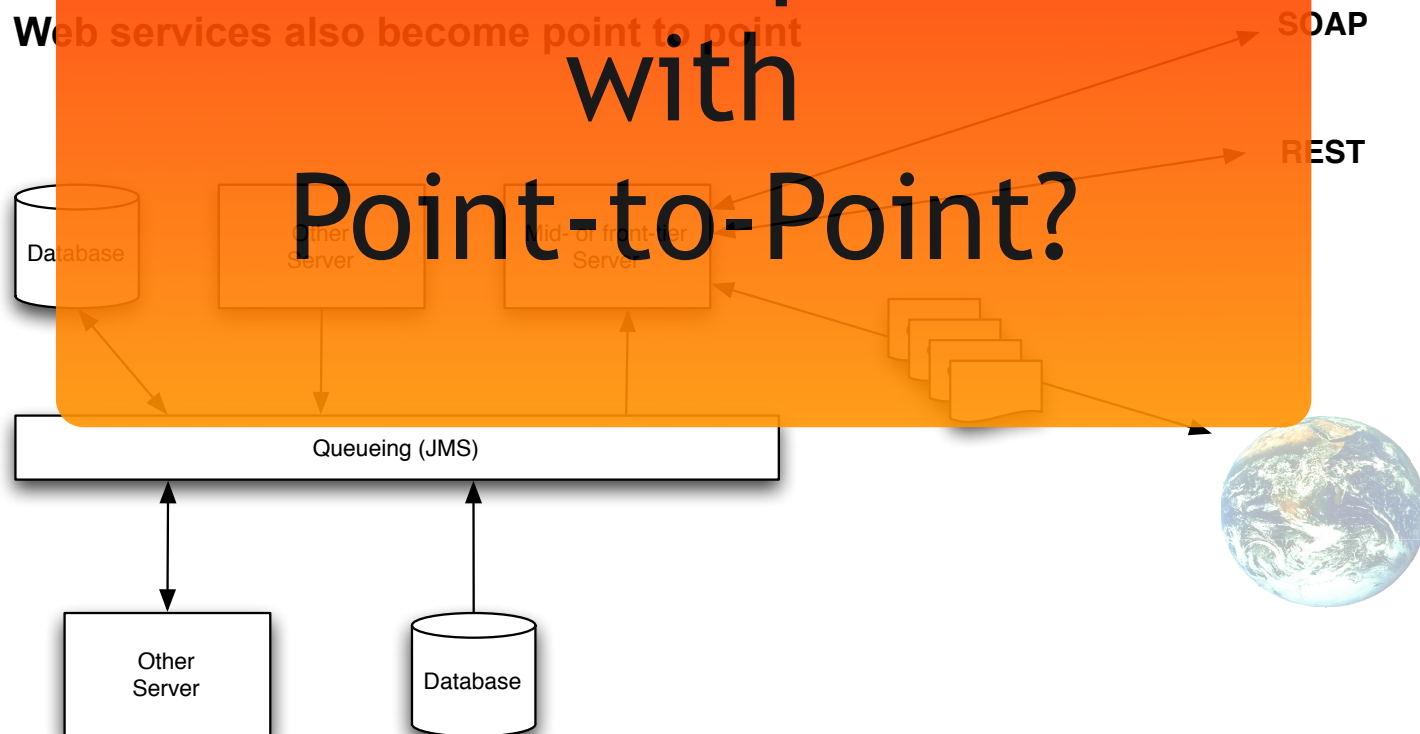


## Typical Application Architecture

- Messaging works well as long as every participating system supports it!

- All communications become point-to-point

- Web services also become point to point



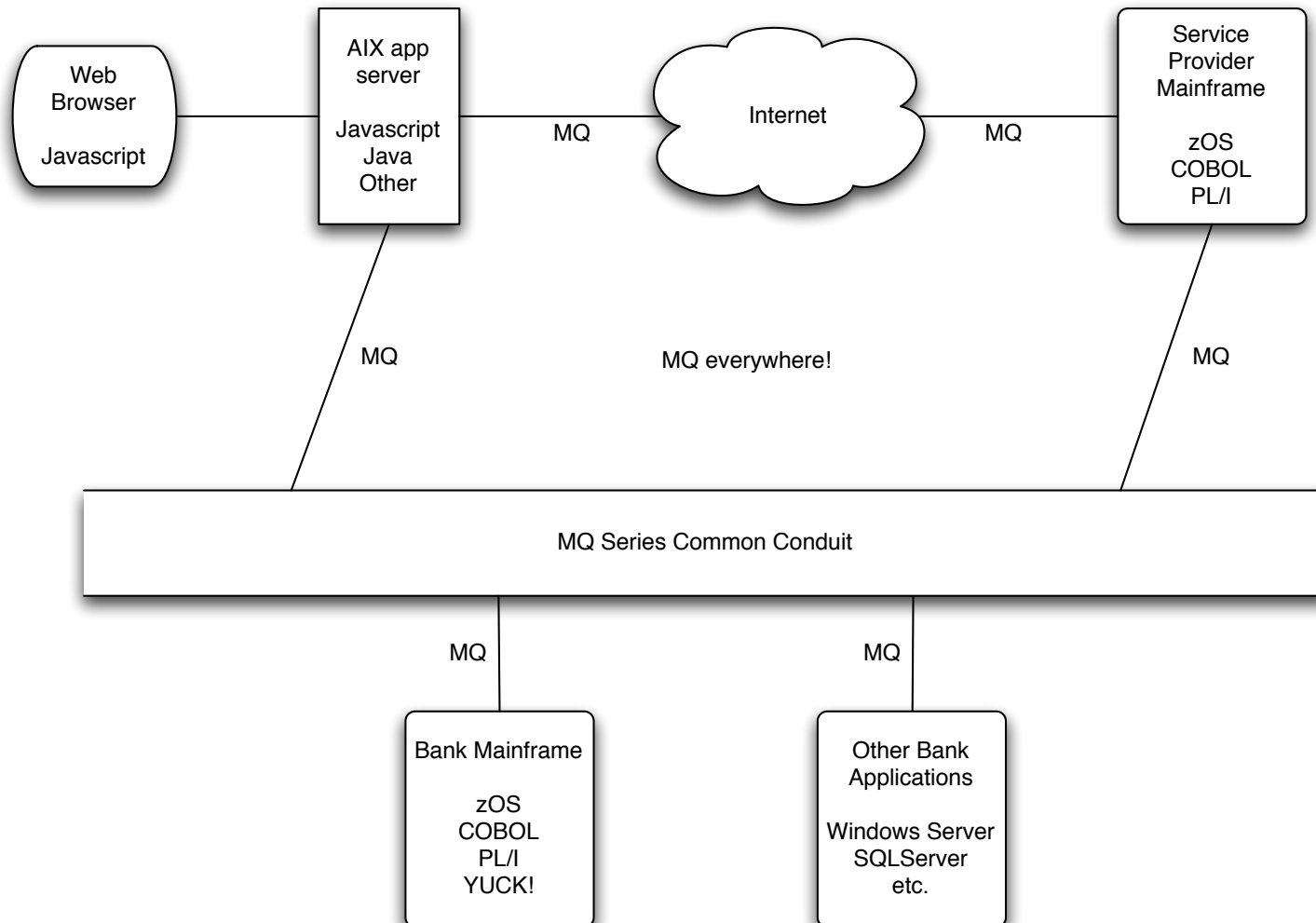


## The Problem of Point-to-Point: Case Study

- **Top-3 in the US financial operation/Integrion**
- **On-line banking system has a three-tier architecture**
  - Web browser front-end
  - AIX/app server middle-tier
  - Mainframe middle-tier
  - Mainframe back-end
- **MQ Series was chosen as the common conduit...**
  - Brittle data format
    - COBOL-like data structures, positional
  - Not scaleable
  - Lots of processing overhead because of native-to-uniform data formats
- **It worked, but it became very expensive to operate and enhance**



## The Problem of Point-to-Point: Case Study





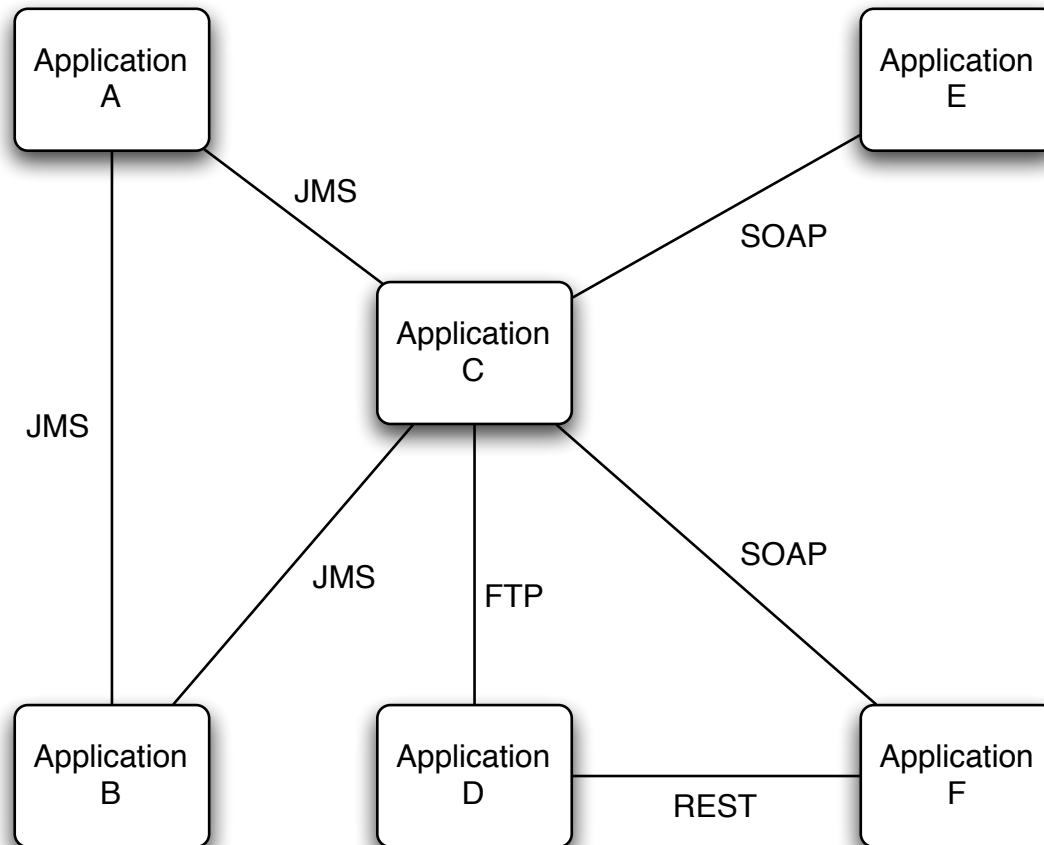


## The Problem of Point-to-Point Integration

- **Every problem becomes a new project**
- **Different systems may support different interoperability protocols**
  - JMS
  - SOAP
  - REST
  - BPEL
  - etc.
- **Point-to-point integration is more expensive**
  - Consumes more resources
  - Requires more regression testing
  - Creates lock-in/artificial dependencies between systems



## The Problem of Point-to-Point Integration



- **Applications run on different platforms**
  - Mainframes
  - Windows
  - \*NIX
- **Adding a new application and protocol (i.e. BPEL) requires extensive changes**
- **Some applications become hubs... and potential bottlenecks.**



## Solving the Application Integration Problem

- **Monolithic, proprietary, and custom-built**
- **Commercial applications**
- **Open-source software**
- **Shift development efforts toward solving domain-specific problems and unleash your software engineering talent to solve integration problems instead!**
  - Cannibalize your own in-house version?
  - Data-driven evaluation - define the business and tech goals, then evaluate the products; don't be blinded by the vendor's BS trying to sell you a marketecture
  - Open-source or commercial - both have legal exposures; educate yourself and your team



## Solving the Integration Problem

- You picked your applications
- You leveraged open-source options
- Next comes the fun part: Integrating all application and subsystems to play together
- Assumption: each of the systems in the mix supports at least one way of communicating with the outside world
  - Database
  - SOAP
  - BPEL
  - REST
  - FTP
  - JMS/queueing
  - JavaSpaces

***Et cetera!***



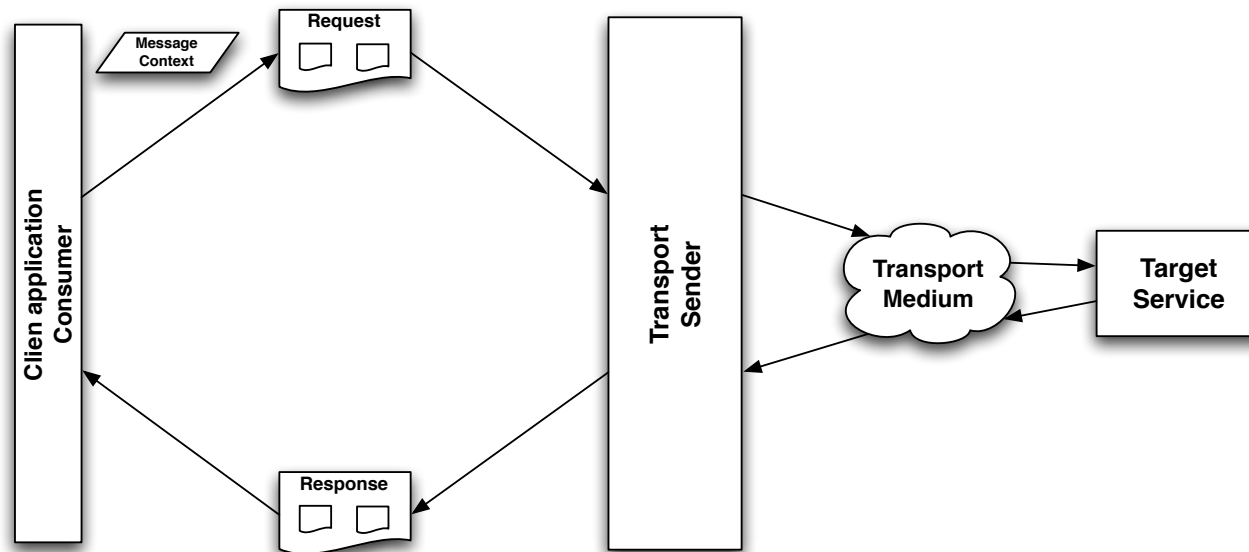
## Solving the Integration Problem

- **Define your Prime Directives or Policies**
- **Acquire - DO NOT BUILD!**
- **Adopt Open-source Wherever Possible**
- **The Oldest Component in your Infrastructure Should Be 18 Months Since GA**



## Solving the Integration Problem

- **Problem:** Structured exchange between two systems for document exchange, transactions, etc. over HTTP
- **Solution:** SOAP





## Solving the Integration Problem

- **REST (Representational State Transfer)**

- Based on the concept of web resources
- A resource is anything that has zero or more representations addressable through a URI
- Simple messages can be encoded in the URI itself
- Other messages are in XML (normalized through XML Schema or DTD) or JSON
- All interfaces use HTTP (GET, POST, PUT, DELETE)

**REST is a better solution than SOAP in most cases -- remember that SOAP's main design goal was for Microsoft and IBM to have more frameworks to sell you!**

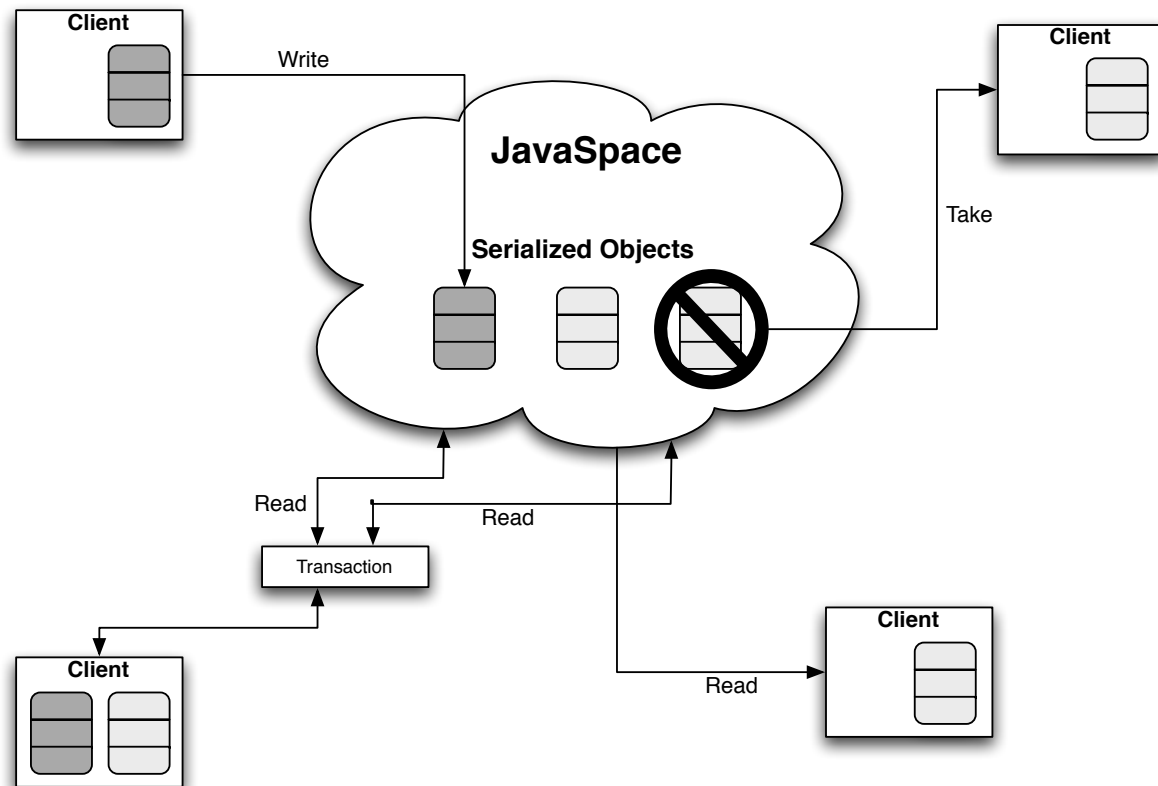


## Solving the Integration Problem

- **Problem:** multiple Java applications must share data with one another asynchronously and without the overhead of JMS or SOAP

- **Solution:**

JavaSpaces







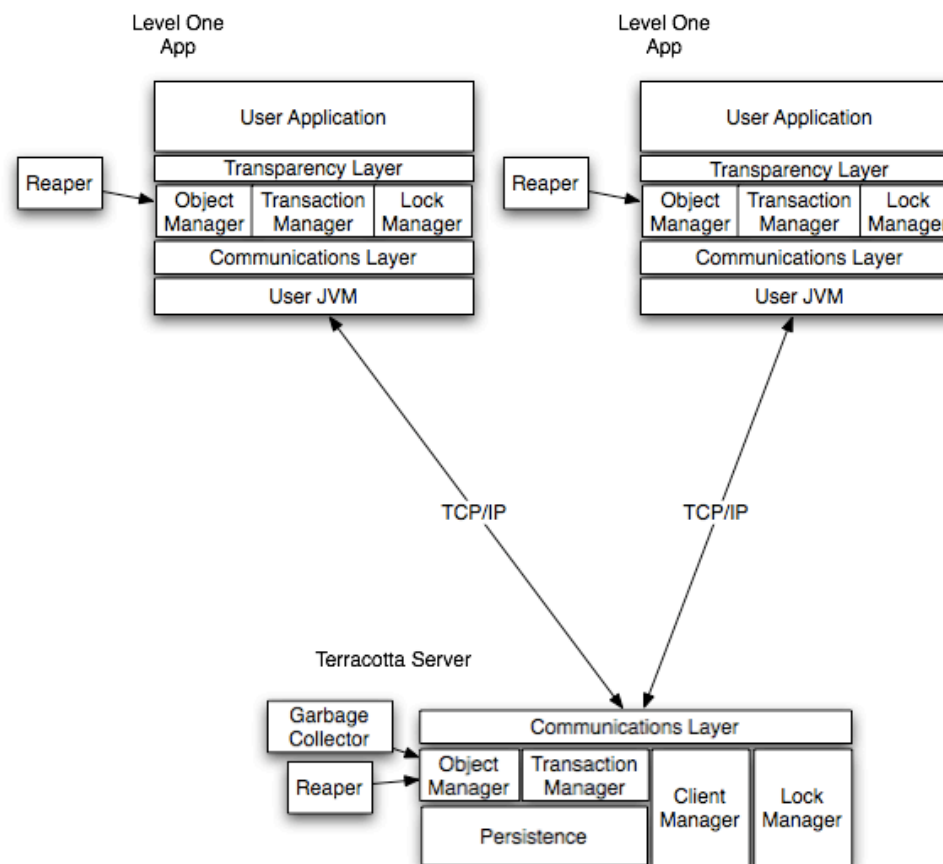
## Solving the Integration Problem

- **Problem:** Multiple systems must share data among them in near real-time; JavaSpaces allows for that but may prove to be too slow.
- **Solution: Terracotta DSO**
  - Data sharing and coordination
  - Transparent to the programmer
  - Transparent to the application (works well with third-parties!)
  - It works by extending the memory model from one to multiple JVMs
  - Safe memory access across applications through lock implementation
- **See diagram next...**



# Solving the Integration Problem

## High Level Architecture





## Is the Integration Problem Solved?

- **No! Different systems implement different strategies**
  - Some do JMS, some SOAP, some do both, some do neither
- **No solution is a one-size-fits-all**
- **Legacy systems aren't covered**
  - COBOL, PL/I and other
  - EDI
- **Non-Java systems aren't covered**
  - Native C/C++/4GL applications
  - Windows Server applications
  - Other
- **Third-party integration**

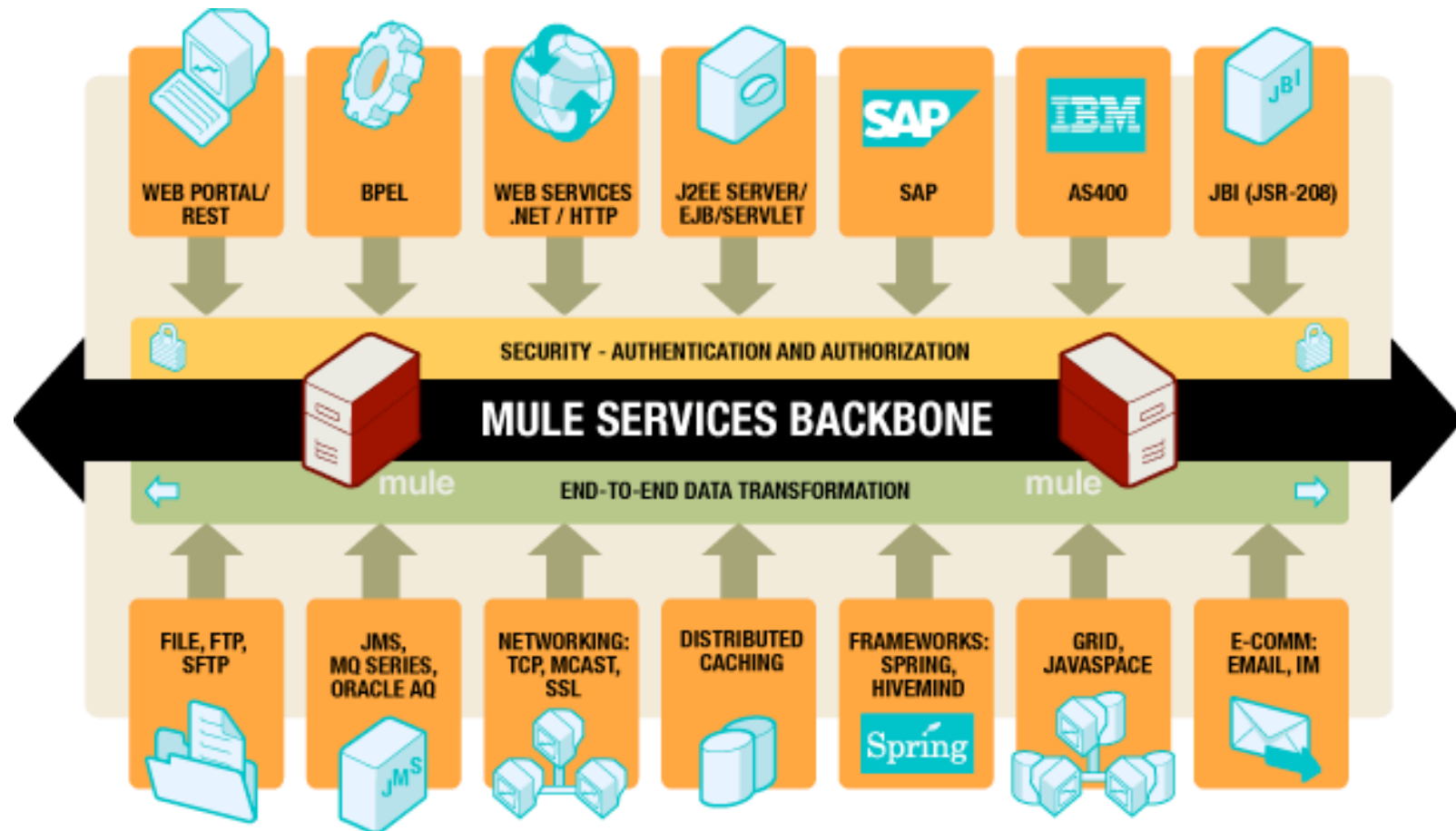


## The Last Leg: Enterprise Service Bus

- **An Enterprise Service Bus, or ESB, is the common conduit for all applications because it “understands” all protocols**
- **Developed in parallel by Progress Software and Ross Mason**
  - Progress came up with the term ESB
  - Ross developed the first true cross-platform ESB
- **Commercial and open-source options available**
  - Mule, OpenESB, ServiceMix
  - TIBCO, IBM, IONA, Progress, etc.
- **Best of breed out of the box: Mule**
  - Supports more transports and adapters than anyone else



## The Last Leg: Enterprise Service Bus



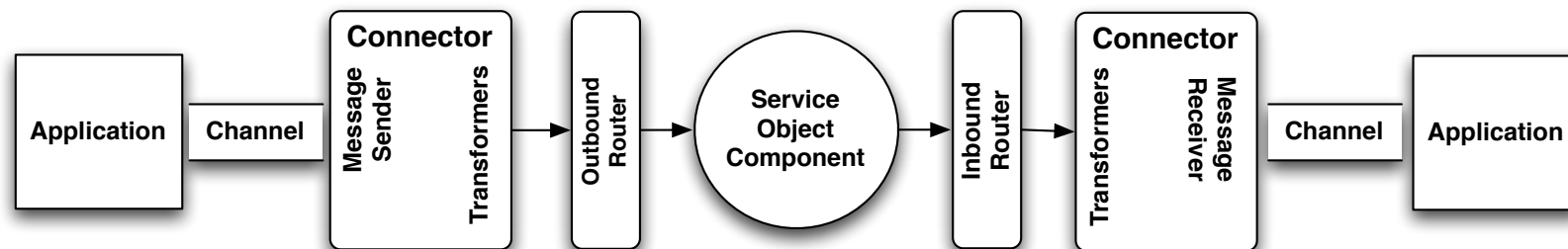


## Solving the Integration Problem with an ESB

- **Encourages coexistence of heterogeneous systems**
- **Supports multiple languages, protocols, etc.**
- **Applications do not talk to one another point-to-point!**
  - Applications talk to the ESB
  - ESB routes messages between applications, or “end points”
  - Customization occurs only at the translator level
  - Short development and testing cycle
  - Localized problem determination and resolution
- **Commercial, legacy, and new applications coexist in the same environment**
- **Effort shifts from coding to integration and extension**

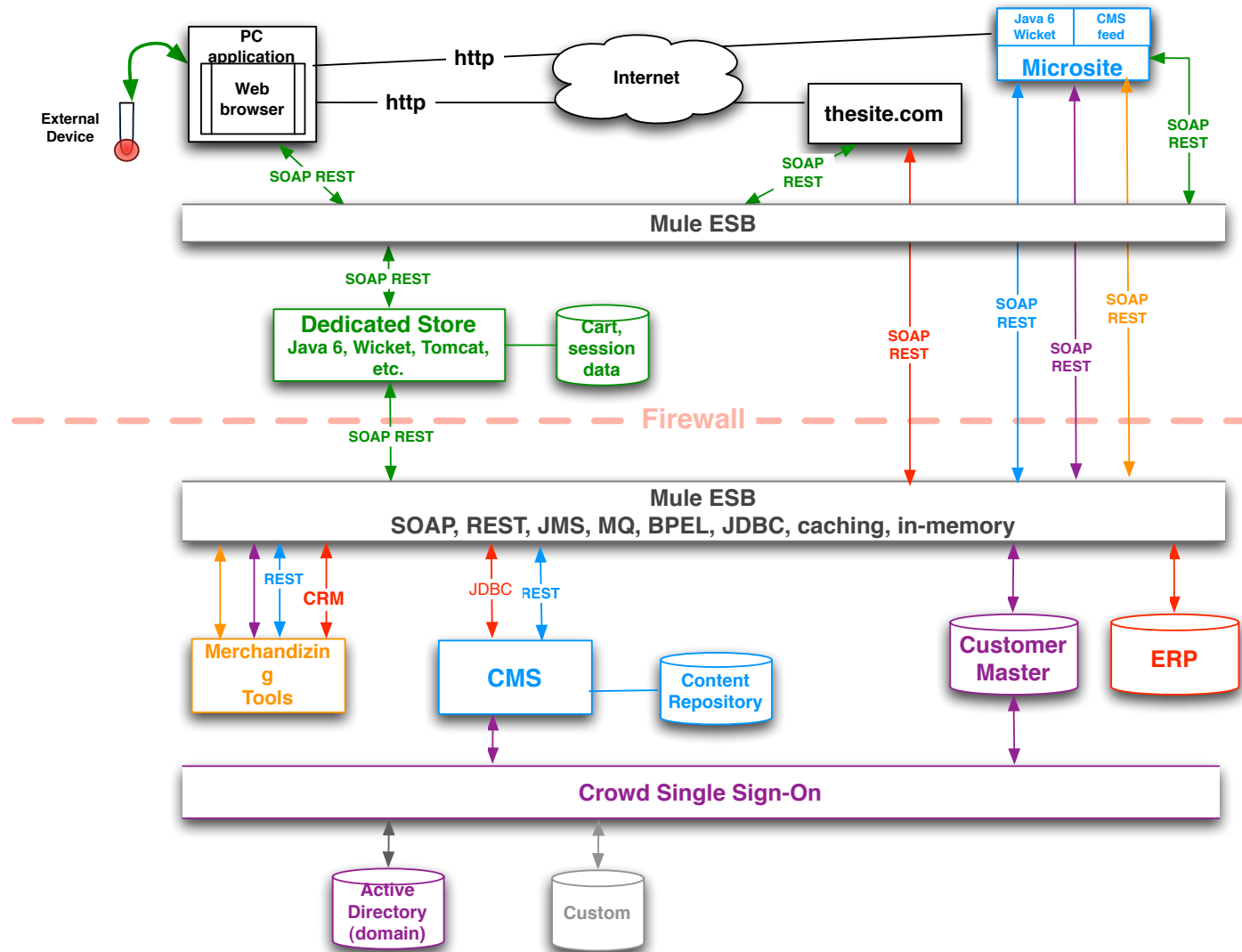


## Solving the Integration Problem with an ESB





# Solving the Integration Problem







## Solving the Integration Problem: Fail-over

- **Goal:** another instance of Mule must be ready to pick up if the first one crashes
- **Areas of interest:**
  - Configuration replication
  - Resource replication
  - Fail-over mechanism
  - Shared memory space
- **Today:** these are built on-demand and aren't part of the standard Mule project
- **Soon:** OSGi, JMX, shared memory and/or registry for replication and state



## Conclusions

- **Use the best of breed application whenever possible**
- **Recycle existing systems**
- **Shift effort from continuous development to integration**
- **Develop only strategic portions of the applications and infrastructure**
- **Leave application development to the domain experts**
  - Specialized groups within the organization
  - The open-source community
  - Third-party vendors
- **Apply your resources toward integration of all your software around an ESB rather than any single sub-system in your application stack**



# Q&A

Thanks for coming!

<http://ciurana.eu/TSSJSBarcelona>

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**pr3d4t0r @ irc://irc.freenode.net ##java, #esb, #awk, #security**

Don't forget  
the evaluation -  
Thanks!